A Verifying Core for a Cryptographic Language Compiler

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Galois Connections

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¹Presenting. ²Presently at Microsoft.

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Compiler Assurance: The Landscape

- Compilers are complex!
 - ► Risk of bugs, especially for specialized DSL compilers.

- Easy target for backdoors and Trojan horses.
- ► How do we get assurance for correctness?
 - ► Long-term and widespread use (e.g., gcc).
 - ► Certification (e.g., Common Criteria, DO-178B).
 - Mathematical proof.

Proofs and Compilers: Two Approaches

1. A verified compiler is one associated with a mathematical proof.

- One monolithic proof of correctness for all time.
- Deep and difficult requiring parameterized proofs about the language semantics and the compiler transformations.
- 2. A *verifying compiler*³ is one that emits both object code and a proof that the object code implements the source code.
 - Requires a proof for *each* compilation (the proof process must be automated).
 - ► But the proofs are only about concrete programs.

If you have a highly-automated theorem-prover (hmmm... where can I find one of those?), a verifying compiler is easier.

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We take the verifying compiler approach.

³Unrelated to Tony Hoare's concept by the same name.

Overall Infrastructure



What We've Done: Snapshot

- ► A "semi-decision procedure" in ACL2 for proving correspondence between µCryptol programs in "indexed form" and in "canonical form".
- ► A semi-decision procedure for proving termination in ACL2 of µCryptol programs (including mutually-recursive cliques of streams).
- A simple translator for shallowly embedding μ Cryptol into ACL2.
- ► An ACL2 book of executable primitive operations for specifying encryption protocols (including modular arithmetic, arithmetic in Galois Fields, bitvector operations, and vector operations).

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These results are germane to

- ► Verifying compilers for other functional languages
- ► The verification of cryptographic protocols in ACL2
- Industrial-scale automated theorem-proving

Applications and Informal Metrics

Framework for *Automated* translations, correspondence proofs, and termination proofs for, e.g.,

- ► Fibonacci, factorial, etc.
- ► TEA, RC6, AES

Caveat: mcc doesn't output the correspondence proof itself yet.

ACL2 Condition of Nontriviality: for AES, ACL2 automatically generates

- ► About 350 definitions
- ► 200 proofs
- ▶ 47,000 lines of proof output

The Details: Outline

- 1. Language overview
- 2. Automated termination proofs
- 3. Verifier infrastructure
- 4. What's left
- 5. "Dirty laundry"

μ *Cryptol* in One Slide

```
fac : B^32 -> B^8;
fac i = facs @@ i
  where {
    rec
      index : B^8^inf;
      index = [0] ## [x + 1 | x <- index];
    and
      facs : B^8^inf;
      facs = [1] ## [ x * y | x <- facs</pre>
                               | v <- drops{1} index];
  };
           index = 0, 1, 2, 3, 4, ..., 255, 0, 1, ...
           facs = 1, 1, 2, 6, 24, 120, 208, 176, \dots
           fac 3 = facs @@ 3 = 6
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```

Well-Definedness

The "stream delay from stream x to occurrence of stream y is d" means, for sufficiently large index $k \in \mathbb{N}$, that the k'th element of stream x depends on the value of the (k - d)'th element of stream y.

Let S be the set of stream names defined by a mutually-recursive clique of stream definitions. Then we say the clique is *well defined* if there exists a *measure function*

 $f:(\mathbb{N}\times S)\to\mathbb{N}$

such that for each occurrence of a stream y in the body of the definition of stream x with delay d, we have

$$\forall k \in \mathbb{N}. \ k \geq d \Rightarrow f(k - d, y) < f(k, x)$$

Decidable! (Thanks, Mark)

The mcc compiler type system ensures well-definedness

- The compiler constructs a minimum delay graph for the clique of streams.
- ► N.B.: Only linearly-recursive programs can be written in µCryptol. This appears to be all you need for encryption protocols.

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...But can we trust the compiler's type system?

Well-Definedness Example (Indexed Form)

```
rec
      index : B^8^inf;
      index = [0] ## [x + 1 | x <- index];
   and
     facs : B^8^inf:
     facs = [1] ## [ x * y | x <- facs
                             | y <- drops{1} index];
(defun fac-measure (i s)
 (acl2-count
    (+ (* (+ i (cond ((eq s 'facs) 0)
                     ((eq s 'index) 0))) 2)
       (cond ((eq s 'facs) 1)
             ((eq s 'index) 0)))))
```

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All termination proofs are *automatic* in ACL2.

Transformations: Source to Canonical

Front-End Transformations

- 1. Introduce safety checks
- 2. Simplify vector comprehensions
- 3. Eliminate patterns
- 4. Convert to indexed form **Indexed Form Generated**

Begin Core Transformations

- 5. Push stream applications
- 6. Collapse arms
- 7. Align arms
- 8. Takes/segments to indexes
- 9. Convert to iterator form

- 10. Eliminate simple primitives
- 11. Eliminate zero-sized values
- 12. Inline and simplify
- 13. Introduce temporaries
- 14. Eliminate nested definitions
- 15. Share top-level value definitions
- 16. Box top-level definitions
- 17. Eliminate shadowing

Canonical Form Generated

Contributed ACL2 Book: Cryptographic Primitives

- Arithmetic in Z_{2ⁿ} (arithmetic modulo 2ⁿ): addition, negation, subtraction, multiplication, division, remainder after division, greatest common divisor, exponentiation, base-two logarithm, minimum, maximum, and negation.
- Bitvector operations: shift left, shift right, rotate left, rotate right, append of arbitrary width bitvectors, extraction of *n* bitvectors from a bitvector, append of fixed-width bitvectors, split into fixed-width bitvectors, bitvector segment extraction, bitvector transposition, reversal, and parity.
- ► Arithmetic in GF_{2ⁿ} (the Galois Field over 2ⁿ): polynomial addition, multiplication, division, remainder after division, greatest common divisor, irreducibility, and inverse with respect to an irreducible polynomial.
- Pointwise extension of logical operations to bitvectors: bitwise conjunction, bitwise disjunction, bitwise exclusive-or, and negation bitwise complementation.
- Vector operations: shift left, shift right, rotate left, rotate right, vector append for an arbitrary number of vectors, extraction of *n* subvectors extraction from a vector, flattening a vector vectors, building a vector of vectors from a vector, taking an arbitrary segment from a vector, vector transposition, and vector reverse.

Correspondence Proof

We prove the following property for the core transformations: for source program S and compiled program C,

"If S has well-defined semantics (does not go wrong), then S and C are observationally equivalent."

- Xavier Leroy

Example: Factorial Proof

```
(make-thm :name |inv-facs-thm|
    :thm-type invariant
    :ind-name |idx_2_facs_2|
    :itr-name |iter_idx_facs_3|
    :init-hist ((0) (0))
    :hist-widths (0 0)
    :branches (|idx_2| |facs_2|))
```

This top-level macro call, with the appropriate keys, generates the correspondence theorem.

Two Problems for Automated Proof Generation

Two problems:

► The proof infrastructure must be general enough to automatically prove correspondence for arbitrary programs.

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 The proof infrastructure must not fall over on real programs (factorial took about a day; AES took a couple of months).

Some Mitigations

The two difficulties are mitigated by ACL2 (and its community):

- ► Generality:
 - Use powerful ACL2 books, particularly Rockwell Collins' super-ihs (slated for public release).
 - ► For any other "hard" lemmas, have the macros instantiate them with concrete values (usually making their proofs trivial) and prove them at "run-time" – these are usually bitvector theorems where we want to fix the width of the bitvectors.
- Scaling:
 - Package up large conjunctions in recursive definitions to prevent gratuitous expensive rewrites.
 - "Cascading" computed hints that iteratively enable definitions after successive occurrences of being stable under simplification.

Dirty (Clean?) Laundry

How hard was all this? Regarding the first author,

- ► Experience:
 - Some *Common Lisp* experience.
 - Little compiler experience.
 - ► Little ACL2 experience.
 - ▶ No *µCryptol* experience.
 - ► No AAMP7 experience.
- ► Effort:
 - Approx. 3 months to complete the core verifier.
 - About 2 months investigating back-end verification.

DSL verifying compilers are feasible!

What the ACL2 Folks Got Right

Or... "How an ACL2 novice can quickly do something useful."

- ► Powerful and easy *macros*:
 - Avoid (hard) general proofs by simple instantiation of parameters.
 - Simplifies creating a "proof framework" that is essential for an automated verifying compiler.
- "Industrial strength prover" able to handle models as large as the AAMP7 model and easily generate proofs tens of thousands of lines long.
- ► First-order language forces the user to consider specifications that have more automated proofs from the get-go.

- Engaged user-community and active acl2-help listserv.
- Good documentation.
- ▶ Powerful user-defined books (e.g., ihs books).
- ▶ Work with the folks at Rockwell Collins :)

What could have helped even more?

► A better way to find/search books (e.g., priorities on hints).

- ► Better integration with decision procedures/SMT?
- ► Heuristics for searching for inconsistent hypotheses.

What's Left?

- Front end: in *Isabelle* (because of higher-order language constructs); just a few transformations and pattern-matching.
- Back-end: more substantial: Galois helped do an initial cutpoint-proof of factorial on the AAMP7.
 - Without the AAMP7 model, the back-end verification is infeasible: Stay tuned for the next talk!

Additional Resources

Example μ Cryptol & ACL2 specs and cryptographic primitives http://www.galois.com/files/core_verifier/

µCryptol design and compiler overview (solely authored by M. Shields)
http://www.cartesianclosed.com/pub/mcryptol/

µCryptol Reference Manual (solely authored by M. Shields)
http://galois.com/files/mCryptol_refman-0.9.pdf

Shallow Embedding

mcc contains a small (1.2klocs, excluding libraries) translator from μ *Cryptol* to *Common Lisp* (the translator is unverified). Some highlights:

▶ µCryptol types as ACL2 predicates: B^{32²},

defunded because AES has types like B⁸4⁴11.

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μCryptol primitives: ...

Proof Macros

Correspondence proofs are generated from a few macros:

- ► Function correspondence theorems of non-recursive definitions.
- ► Type correspondence theorems of type declarations.
- ► Vector comprehension correspondence theorems.
- Stream-clique correspondence theorems of recursive cliques of stream comprehensions.
- Vector-splitting correspondence theorems of type correspondence for vectors that have been split into a vector of subvectors.
- Inlined segments/takes correspondence theorems for inlined segments and takes operators over streams.

Factorial Correspondence Theorem

```
(defthm factorial-invariant
(implies
 (and (natp i) (natp lim)
       (true-listp hist) (<= i (+ lim 1))</pre>
       (equal {\color{blue}(nth (loghead 0 i) (nth 0 hist))
              {\color{red}(ind-facs i 'idx)})
       (equal {\color{blue}(nth (loghead 1 i) (nth 1 hist))
              \red{(ind-facs i 'facs)}))
 (and (equal {\color{blue}(nth (loghead 0 lim)
                   (itr-facs i lim hist))}
              {\color{red}(ind-facs lim 'idx))}
       (equal {\color{blue}(nth (loghead 1 lim))
                   (itr-facs i lim hist))}
              {\color{red}(ind-facs lim 'facs)})))
```